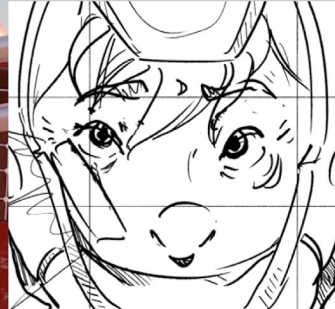


# DAEMEN

COLLEGE  
VISUAL & PERFORMING ARTS



## ANIMATION

### WHAT IS ANIMATION?

Animation is the **art of creating still images** that, in rapid succession, **create the illusion of movement and life**. The images can be computer generated, drawn by hand, puppets or anything your imagination can conjure.

Animation is **America's sixth largest industry**. From Walt Disney and Adult Swim to Legend of Zelda and Cuphead, this multibillion dollar business relies on a 100-year-old animation tradition that blends creativity and imagination with technique and technical skills. At Daemen Animation, you will learn:

- The art of **storytelling**
- The **principles** of animation
- The latest **2D and 3D** animation technology

### DEGREE

Bachelor of Fine Arts (BFA)

The set of skills you gain at Daemen will propel you into the animation field. Our expert animation faculty are professionals with decades of industry knowledge and skills. Daemen is ready to help you succeed, whether you want to learn:

Character Animation | 3D Modeling | 3D Rigging  
2D Modeling and Rigging in Harmony  
Character Design | Storyboarding

"Daemen College offers a unique opportunity for students pursuing a future in the dynamic field of animation. Our mission is to give graduates the tools they need to express their original creative visions—skills that translate directly into their professional career."

#### MIKE JONES

DAEMEN COLLEGE, DIRECTOR OF ANIMATION DEPT  
FORMER WALT DISNEY FEATURES ANIMATOR

*Projects Featured Above: 1—Anthony Syracuse (2018);  
2—Vincent Marcellino (2018); 3—Victoria Carmina (2018)*

# ANIMATION

## COURSE SEQUENCE

### Year One

First Semester			Second Semester		
ART103	Foundation Design I	3 CREDITS	ART104	Foundation Design II	3 CREDITS
ART105	Foundation Drawing I	3 CREDITS	ART106	Foundation Drawing II, Sec 2	3 CREDITS
CMP101	English Composition	3 CREDITS	ANIM210	Intro to Animation	2 CREDITS
IND101	Sustain/Critical Relationships	3 CREDITS	TBD	Core Elective	3 CREDITS
ANIM103	Intro to Perspective/Photoshop	2 CREDITS	TBD	Core Elective	3 CREDITS
ANIM101	Principles of Animation	1 CREDIT			

### Year Two

First Semester			Second Semester		
ANIM211	Animation Basics I	3 CREDITS	ANM212	Animation Basics II	3 CREDITS
ANIM215	Cartooning	3 CREDITS	ANIM250	Character Design	3 CREDITS
ANIM217	Layout I	3 CREDITS	ANIM218	Layout II & Storyboarding	3 CREDITS
ANIM201	History of Animation	3 CREDITS	ANIM317	Maya I	3 CREDITS
THA230	Acting for Animators	3 CREDITS	TBD	Core Elective	3 CREDITS

### Year Three

First Semester			Second Semester		
ANIM311	Animation Basics III	3 CREDITS	ANM411	Animation Basics IV	3 CREDITS
ANIM203	Editing & Sound Basics	3 CREDITS	TBD	Core Elective	3 CREDITS
TBD	Core Elective	3 CREDITS	TBD	Core Elective	3 CREDITS
TBD	Core Elective	3 CREDITS	TBD	Core Elective	3 CREDITS
TBD	Core Elective	3 CREDITS	TBD	Core Elective	3 CREDITS

### Year Four

First Semester			Second Semester		
ART443	Issues & Methods in Cont. Art	2 CREDITS	ART490	Senior Project	3 CREDITS
ART445	Special Projects	3 CREDITS	ART498	Senior Art Exhibit	1 CREDIT
TBD	Core Elective	3 CREDITS	TBD	Core Elective	3 CREDITS
TBD	Core Elective	3 CREDITS	TBD	Core Elective	3 CREDITS
TBD	Core Elective	3 CREDITS	TBD	Core Elective	3 CREDITS
TBD	Core Elective	3 CREDITS	TBD	Core Elective	3 CREDITS

We are happy to answer questions and discuss the program.

**Christian Brandjes** CHAIR, DEPARTMENT OF VISUAL AND PERFORMING ARTS

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